

# Pascal Bourut

## Senior Full Stack Developer

Mesa, Arizona

### CONTACT

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[www.linkedin.com/in/pascalbourut](http://www.linkedin.com/in/pascalbourut)  
[www.duckaddict.com/](http://www.duckaddict.com/) (Personal)  
[www.frontons.net/](http://www.frontons.net/) (Personal)  
[github.com/pascal-bourut/](https://github.com/pascal-bourut/) (Dev)

### TOP SKILLS

- Back-end development (LAMP Stack)
- Front-end web development (HTML5, CSS3, JavaScript, jQuery, AngularJS, Vue.js, Photoshop basics)
- Mobile app development (Ionic Framework, iOS, Android)
- Misc (Java, API, ES6, NodeJS, Socket.IO)

### LANGUAGES

- French (Native)
- English (Professional Working)
- Spanish (Elementary)

### KEY STRENGTHS

- Quick learner
- Efficient worker
- Goal oriented
- Self-motivated
- Passionate and Enthusiastic

### CERTIFICATIONS

- Certified ScrumMaster

## SUMMARY

Hi, I'm Pascal, senior full stack developer.

I've been developing for the web since 2001 and still learning!

My first interest was for the LAMP stack (Linux, Apache, MySQL, PHP), I'm fully fluent with it (installation, configuration, development, troubleshooting, tweaking, scripting, you name it, ...).

I also have strong and broad knowledge of front-end web technologies (HTML5, CSS3, JavaScript, jQuery, SEO, Ajax, Webservices, REST, APIs, AngularJS, Vue.js, Sass, ...), and some in game development (HTML5, Phaser, Unity, Flash, Java, C/C++, LibSDL, ...).

Since 2016, I've been working on mobile apps for iOS and Android, with an hybrid approach (Ionic Framework, AngularJS, Apache Cordova, Java, Gulp, ...).

Quick learner, goal-oriented, self-motivated, passionate, and enthusiastic, I like to learn and experience new things.

In my spare time, I founded Frontons.net aka "The biggest collection of frontons of the web!" - A collaborative project aimed at identifying and geotagging all frontons (Basque pelota) around the world.

Proud dad of one little girl, I love losing myself for hours running on the trails and in the mountains.

Long story short: Jack of all trades, master of some.

Authorized to work in the US for any employer

## EXPERIENCE

### LEAD DEVELOPER/SELF-EMPLOYED

#### Ricochet SAS

Jan 2016 – Present  
Mesa, AZ

Design, development, deployment of a SaaS solution to promote a strong corporate culture within companies.

- Front-end development HTML5, CSS3, JavaScript, jQuery
- Server-side development in LAMP environment (Linux, Apache, MySQL, PHP), NGINX for static content
- Real-time chat development with Socket.IO and Node.js
- Hybrid mobile application development for iOS and Android with Ionic Framework (HTML5, CSS3, Cordova, AngularJS) and OneSignal for Mobile Push Notifications
- Plugin development for Android (Java)
- REST API development with Slim, a micro framework for PHP
- Integration of several APIs (Google Maps, OpenStreetMap/Leaflet, Google Analytics, Facebook API, LinkedIn API, ...)

Shareholder of Ricochet SAS

### SENIOR FULL STACK DEVELOPER/SELF-EMPLOYED

#### MyChezMoi

Feb 2009 – Aug 2017  
Marseille, France

Build from scratch an end-user quality of experience and performance oriented website for the French start-up business mymarseille.com.

- Design, implementation and deployment of RESTful web services for mymarseille's iPhone app.
- Work on web performance optimization (Grade A on Yahoo! YSlow and Google Page Speed tools) and search engine optimization (got on Google first page with competitive keywords, eg: "villa marseille" or "maison marseille")
- Integration of several APIs, including Google APIs (Maps, Analytics), krpano Panorama Viewer (virtual tours Flash and HTML5), CloudFlare CDN, and Facebook API.

### FOUNDER

#### MyFolder.io - DISCONTINUED

May 2015 – Jul 2018  
Candillargues, France

Design, development of a file sharing platform.

- Front-end development HTML5, CSS3, JavaScript, jQuery
- Server-side development in LAMP environment (Linux, Apache, MySQL, PHP)

Project discontinued after 3 years for lack of funding. No traction with PoC.

### IT DEVELOPER/AGILE SCRUMMASTER

#### ACTIPLAY, Groupe CONCOURS MANIA

Dec 2011 – May 2015  
Montpellier, France

- Organize and facilitate sprint planning, daily stand-ups, reviews, retrospectives, and demos meetings.
- Ensure the team is able to work effectively and efficiently in compliance with Scrum values and principles, remove impediments to the ability of the team to deliver the sprint goal, and protect the team from external disturbances.
- Work with product owner to plan sprint backlog and refine user stories.

## IT DEVELOPER

### ACTIPLAY

*Feb 2006 – Dec 2011  
Montpellier, France*

- Developed, maintained, and supported API solutions/webservices for casual games, advergames, and instant wins in a fast-paced environment.
- Developed, maintained, and supported monitoring, operational reporting, and operational analytics related tools.
- Helped project leadership in estimating costs and needs during project planning phase

## WEB DEVELOPER/JUNIOR PROJECT MANAGER

### PoP Factory

*Feb 2002 – Feb 2006  
Montpellier, France*

- Developed, maintained and supported directindustry.com and nauticexpo.com high-traffic websites
- Interacted with the client on daily basis to clarify their requirements and update them on the progress of the project.
- Led a team of two programmers to develop a web-based platform used to manage and deliver advertisements on mobiles for ScreenTonic — ScreenTonic was acquired by Microsoft in 2007 and their technologies were merged into Microsoft adCenter.

## POLYDEME (KEYRUS GROUP)

### Intern/Developer

*Jan 2001 – Nov 2001  
Montpellier, France*

## EDUCATION

**Master of Science (MS),  
Computer Science &  
Information Technology**  
*1999 – 2001*

**UNIVERSITY OF MONTPELLIER (UNIVERSITY OF SCIENCES AND  
TECHNIQUES OF MONTPELLIER II), FRANCE**

**Computer Science Diploma,  
Computer Science**  
*1997 – 1999*

**UNIVERSITY OF PAU AND PAYS DE L'ADOUR, FRANCE**