

Pascal BOURUT

8 Plan des Carignans, 34130 Candillargues, FRANCE

Email: pascal.bourut@gmail.com – **Cell:** +33 6 10 42 55 93

Web: <http://www.duckaddict.com/>

LinkedIn: <https://www.linkedin.com/in/pascalbourut>

SENIOR FULL STACK DEVELOPER

KEY STRENGTHS

Quick learner
Self-motivated

Efficient worker
Passionate

Goal oriented
Enthusiastic

TECHNICAL SKILLS

- ✓ Server-side development in **LAMP** (Linux, Apache, MySQL, PHP) environment – Expert
- ✓ Web services development (**REST, SOAP, JSON, XML**), and familiar with API integration – Expert
- ✓ Front-end web development (**HTML, CSS3, JavaScript, jQuery, Photoshop basics**) – Proficient
- ✓ Website best practices: **SEO** (Search engine optimization), **RWD** (Responsive web design), and **WPO** (Web performance optimization) – Proficient
- ✓ **GNU/Linux** Operating System, **Apache** HTTP Server, **MySQL** Database Server setup, maintenance, tuning, and troubleshooting – Intermediate
- ✓ Additional skills: Game development (**HTML5, Unity3D, Flash/AS3**), Scrum methodology (**Certified ScrumMaster®**), Lean software development.

WORK EXPERIENCE

ACTIPLAY, Groupe CONCOURS MANIA (Dec 2011 – May 2015) – Montpellier, FRANCE
IT developer / Agile ScrumMaster

Organize and facilitate sprint planning, daily stand-ups, reviews, retrospectives, and demos meetings.

Ensure the team is able to work effectively and efficiently in compliance with Scrum values and principles, remove impediments to the ability of the team to deliver the sprint goal, and protect the team from external disturbances.

Work with Product Owner to plan sprint backlog and refine user stories.

ACTIPLAY SA (Feb 2006 – Dec 2011) – Montpellier, FRANCE
IT developer

Developed, maintained, and supported **API solutions/webservices** for casual games, advergames, and instant wins in a **fast-paced environment**.

Developed, maintained, and supported monitoring, operational reporting, and operational analytics related tools.

Helped project leadership in estimating costs and needs during project planning phase.

PoP Factory (Feb 2002 – Feb 2006) - Montpellier, FRANCE
Web developer / Junior project manager

Developed, maintained, and supported directindustry.com and nauticexpo.com high-traffic websites.

Interacted with the client on daily basis to clarify their requirements and update them on the progress of the project.

Led a team of two programmers to develop a web-based platform used to manage and deliver advertisements on mobiles for ScreenTonic (*ScreenTonic was acquired by Microsoft in 2007 and their technologies were merged into Microsoft adCenter.*)

ADDITIONAL EXPERIENCE

mymarseille.com (Jun 2010 – present)

As a freelancer, lead developer for the French real estate service website mymarseille.com

Build from scratch an **end-user quality of experience, and performance oriented website** for the French start-up business mymarseille.com.

Design, implementation and deployment of **RESTful web services** for mymarseille's iPhone app.

Work on **web performance optimization** (*Grade A on Yahoo! YSlow and Google Page Speed tools*) and search engine optimization (*got on Google first page with competitive keywords, eg: "villa marseille" or "maison marseille"*)

Integration of several APIs, including Google APIs (*Maps, Analytics*), krpano Panorama Viewer (*virtual tours Flash, and HTML5*), CloudFlare CDN, and Facebook API.

frontons.net (May 2011 – present)

Author and developer of the collaborative website frontons.net

Create **a unique community and collaborative website** for people who share the same attachment to the Basque Country, and Basque pelota — the website is currently available in French and English.

Probably **the biggest collection of frontons on the internet** with 1445 entries all around the world (source: Frontons.net – June, 2015).

Geolocalize automatically the frontons from their addresses using Google Geocoding API and display them on an interactive map using Google Maps API v3.

Administrate, moderate contributors' submissions, and visitors' comments.

EDUCATION

1999 – 2001 - University of Sciences and Techniques of Montpellier II – Montpellier, FRANCE
Master of Science in Computer Science & Information Technology

Graduated with honors, Master-Engineer title (May 2001)

1997 – 1999 - University Institutes of Technology Pau and Pays de l'Adour – Bayonne, FRANCE
Computer Science Diploma

Graduated 3rd out of a class of 34 students (May 1999)

CERTIFICATIONS

Certified ScrumMaster® (CSM)
Scrum Alliance, License 000279246